Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 4814-00003 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 2) TYPE [(Column 1) OR SMALL ENTITY **TOTAL CLAIMS** 10 **RATE** FEE FEE RATE BASIC FEE 385.00 BASIC FEE **NUMBER EXTRA** 770.00 FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= 10 X\$ 9= X\$18= OR O INDEPENDENT CLAIMS - minus 3 = X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN **SMALL ENTITY SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE ENDMENT **PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR **Total** Minus X\$18= X\$ 9= OR Minus Independent AM X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** FEE FEE PAID FOR **Total** Minus X\$ 9= X\$18=OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL RATE TIONAL AFTER: **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.